

POINTS CALCULATION AND GRID SETUP

1. Qualifying sets grid for each Heat Race.
2. Heat Races: Start each heat where you qualify. Heat scoring: Finish 1st = 0 points, 2nd, = 2 points, 3rd = 3 points, 4th = 4 points and so on according to an increasing progression of one point per place.
 - a) If a Driver does not take the start in a Qualifying Heat, he will receive a number of points equal to the number of participants plus 1.
 - b) If a Driver has been disqualified in a Qualifying Heat, he will receive a number of points equal to the number of participants plus 2.

Lowest points for all heats will determine starting grid. Ties will be broken by qualifying times. Championship heat points will be awarded based on final starting grid for the Main Event and distributed as shown below.

3. Main Race: Points distributed as shown below.
4. Bonus Points: The Top Qualifier may earn an additional 10 points. The Fastest Lap in Main may earn an additional 10 points.
5. Total points calculation: = Heat Race Points + Main Race Finish Position Points + Bonus Points (when applicable).
6. **FOUR OF FIVE RACE POINTS WILL BE COUNTED. NO SHOWS WILL NOT BE PENALIZED, HOWEVER CERTAIN DISQUALIFICATIONS CANNOT BE DROPPED.**
7. Championship Ties: Will be broken by the number of times one driver has beaten the other in all main events of the season. Heat/pre-final races will be considered as well, if necessary

Position	Main Event Points	Heat Race Points	Top Qualifier	Fastest Lap in Main
1	200	100	10	10
2	180	90		
3	170	80		
4	160	75		
5	150	70		
6	142	65		
7	134	60		
8	126	58		
9	118	56		
10	110	54		
11	102	52		
12	96	50		
13	90	48		
14	84	46		
15	78	44		
16	72	42		
17	66	40		
18	62	38		
19	58	36		
20	54	34		

All finish positions in the main or heats below 20th position will follow points listed in SKUSA rulebook.